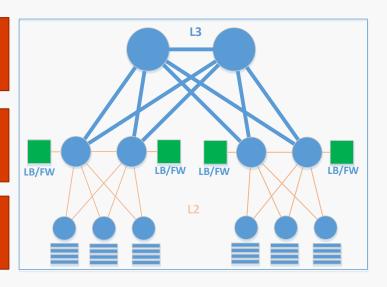


Classic network vs. Hyper-scale network architecture

Large L2 Domains

HW-based service modules

Simple Tree Design



Low due to diversity and manual provisioning process

Low due to complex hardware and lack of automated operations

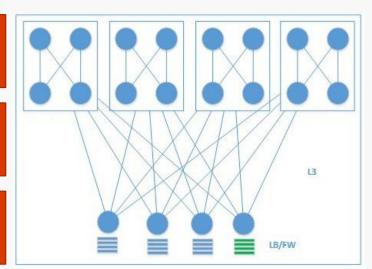
Low due to high complexity and human error



L3 at all layers

Services in software

Clos-based design



Agility



Automated network provisioning, integrated process

Efficiency



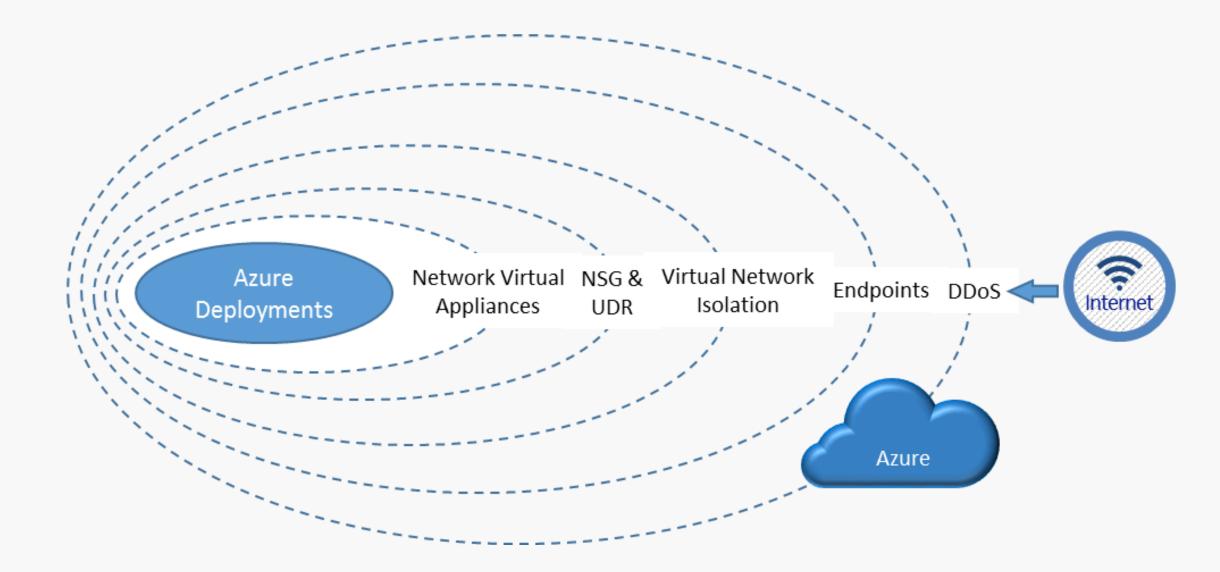
Simplify requirements, optimize design, and unify infrastructure

Availability



Resilient design, automated monitoring and remediation, minimum human involvement

Security layers

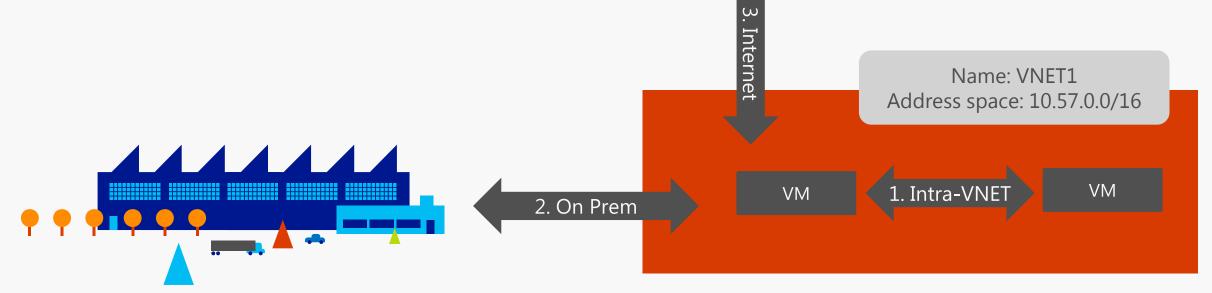


Virtual Network

Isolated, logical network that provides connectivity for Azure Virtual Machines

User-defined address space (can be one or more IP ranges)

- 1. Connectivity for VMs in the same VNET
- 2. Connectivity to external networks/on-prem DC's
- 3. Internet connectivity



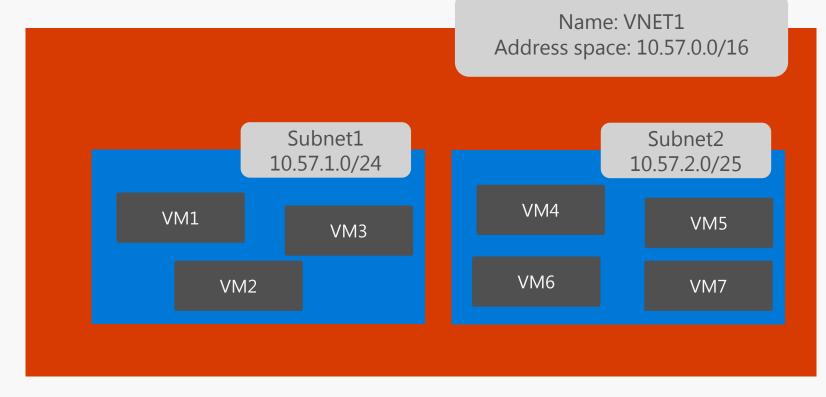
Internet

Subnet

IP subnet

Provides full layer-3 semantics and partial layer-2 semantics (DHCP, ARP, no broadcast/multicast) Subnets can span only one range of contigous IP addresses

VMs can be deployed only to subnets

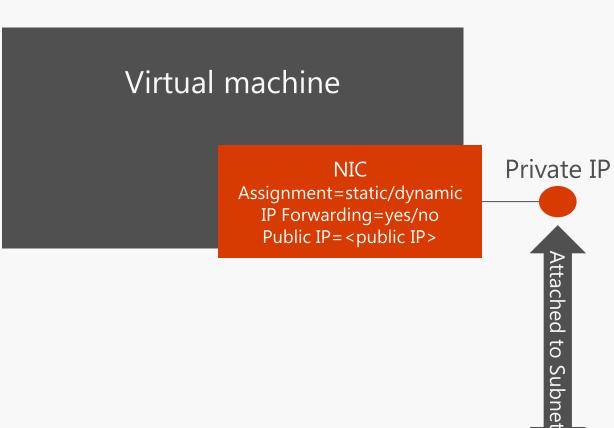


Network Interface

Virtual NIC that connects a VM to a Subnet

One private IP address (private == included in the subnet's IP range)
Private IP address always assigned via Azure DHCP

- Dynamic assignment = DHCP assigns new IP when VM is restarted
- Static assignment = DHCP assigns always the same IP
- IP forwarding = NIC can receive packets with dest IP address different from its private IP
- Multiple NICs
- Multiple IP addr per NIC



IP addresses come in two types in Azure Public vs. Private

Public IP Addresses allow Azure resources to communicate with Internet



and other Azure public-facing services

Private IP Addresses allows communication between resources in a virtual network, along with those connected through a VPN, without using an Internet-routable IP addresses.

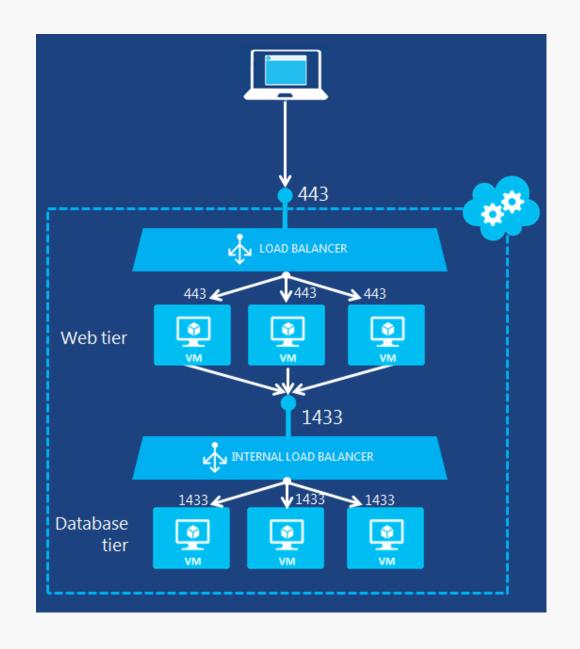


- Virtual machines (VM)
- Internet-facing (public) load balancers
- VPN gateways
- Application gateways
- VMs
- Internal load balancers (ILBs)
- Application gateways

Load Balancers

External vs. Internal

- External load balancer. You can use an external load balancer to provide high availability for IaaS VMs and PaaS role instances accessed from the public Internet.
- Internal load balancer. You can use an internal load balancer to provide high availability for IaaS VMs and PaaS role instances accessed from other services in your VNet.



NSG key facts

5-tuple ACL's

Source IP, Destination IP, Source Port, Destination Port, Protocol (TCP, UDP, any)

Actions: allow or deny

Directions: inbound, outbound

Priority: 100-4096 (lower value = higher priority)

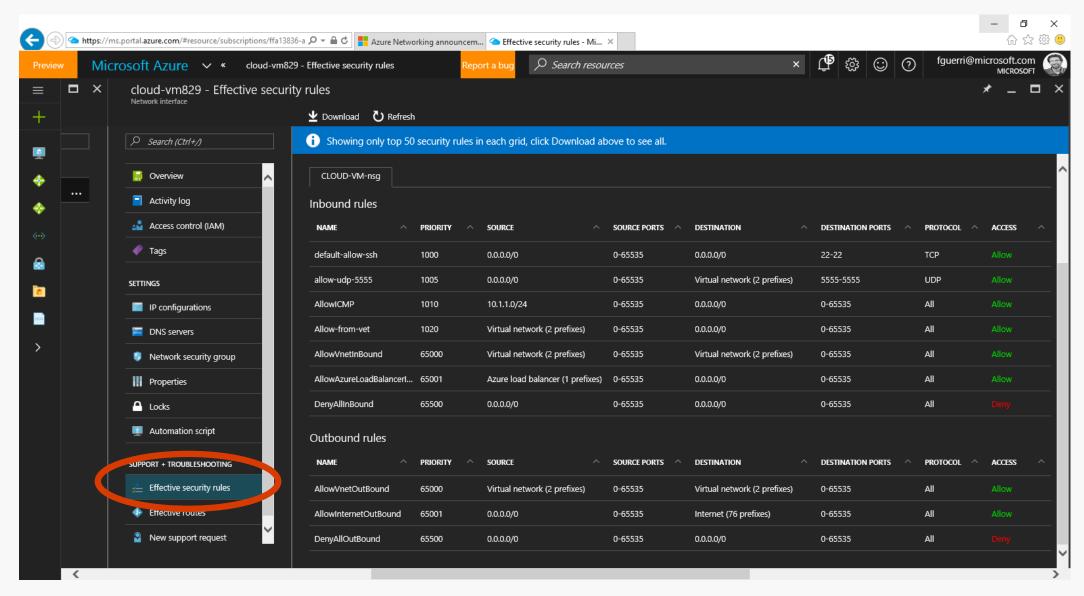
Stateful

No need to define rules for «return traffic»

Can be applied to NICs and Subnets (ARM)

Inbound connections: subnet-level NSG evaluated first, NIC-level NSG evaluated next Outbound connections: NIC-level NSG evaluated first, subnet-level NSG evaluated next

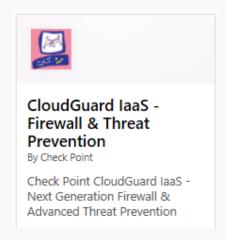
Troubleshooting NSGs



Network Virtual Appliance

A VM in your VNet that runs software

- Example: firewall, WAN optimization..etc
- You can create a route in Azure to route your VNet traffic through a virtual appliance to use its capabilities.
- NSGs provide security on your Vnet (layer 4 ACL on incoming/outgoing packets). NVA will offer a layer 7 security model.

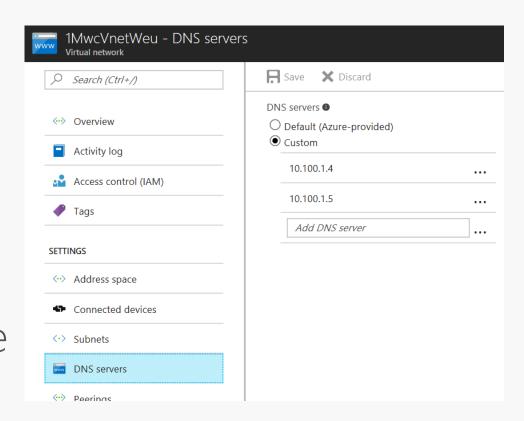




Name Resolution

By default, your VNet uses Azureprovided name resolution to resolve names inside the VNet, and on the public Internet.

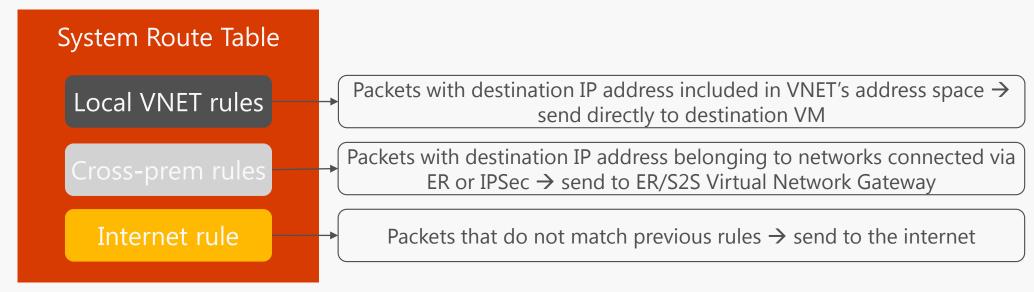
If you connect your VNets to your onpremises data centers, you need to provide your own DNS server to resolve names between your networks.



System Route Table

Default rules for routing/switching traffic in Azure VNETs

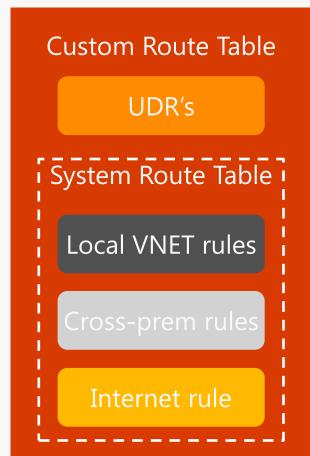
- Route table: set of rules that define where IP packets must be sent based on their destination IP address
- The default routing behavior for an Azure VNET is defined by the «System Route Table»



Additional routes that modify a VNET's default routing

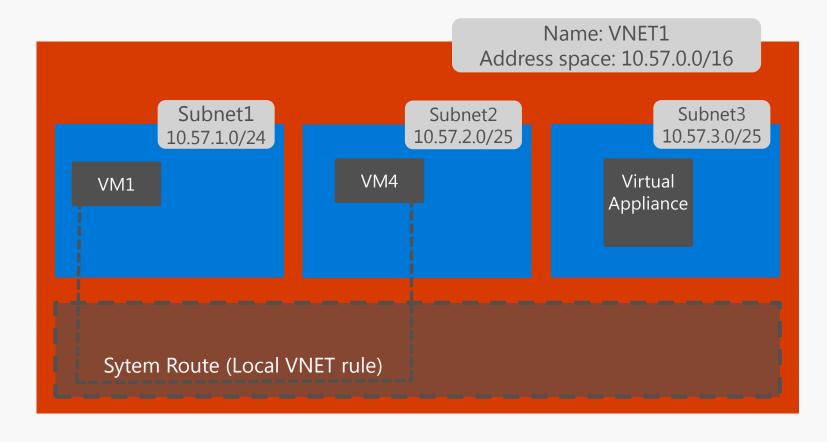
policy

- A custom route table contains one or more UDR's AND the system routes
- UDR's are preferred over system routes with the same prefix length
- Each subnet in a VNET can be assigned a different custom route table
- A custom route table can be assigned to the Gateway Subnet



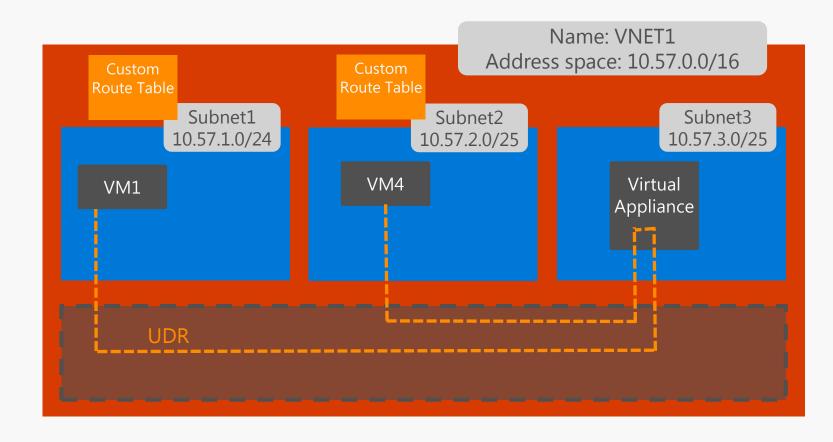
Use case 1: Virtual appliances

 According to the system route table, traffic will flow directly from VM1 to VM4

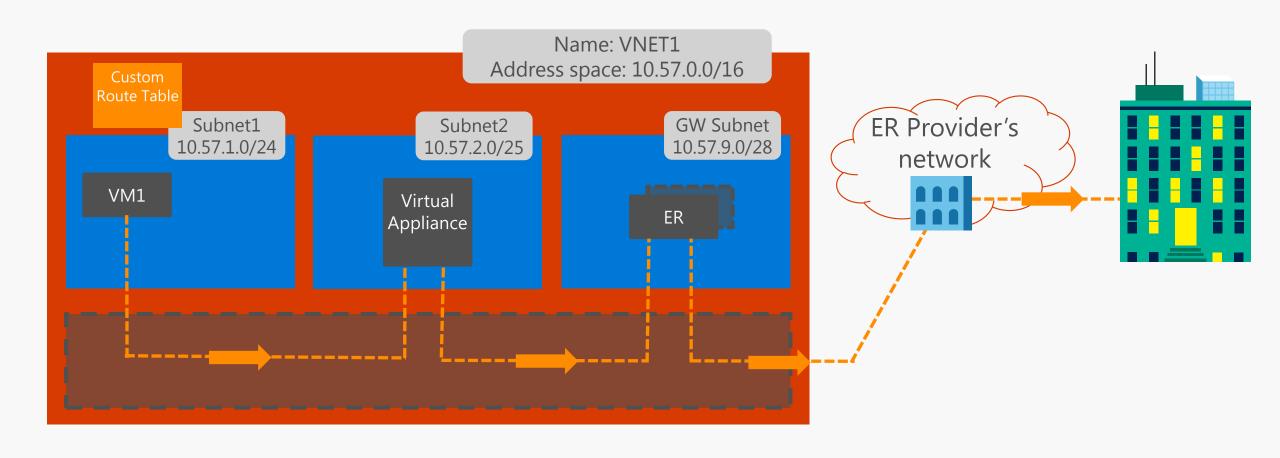


Use case 1: Virtual appliances

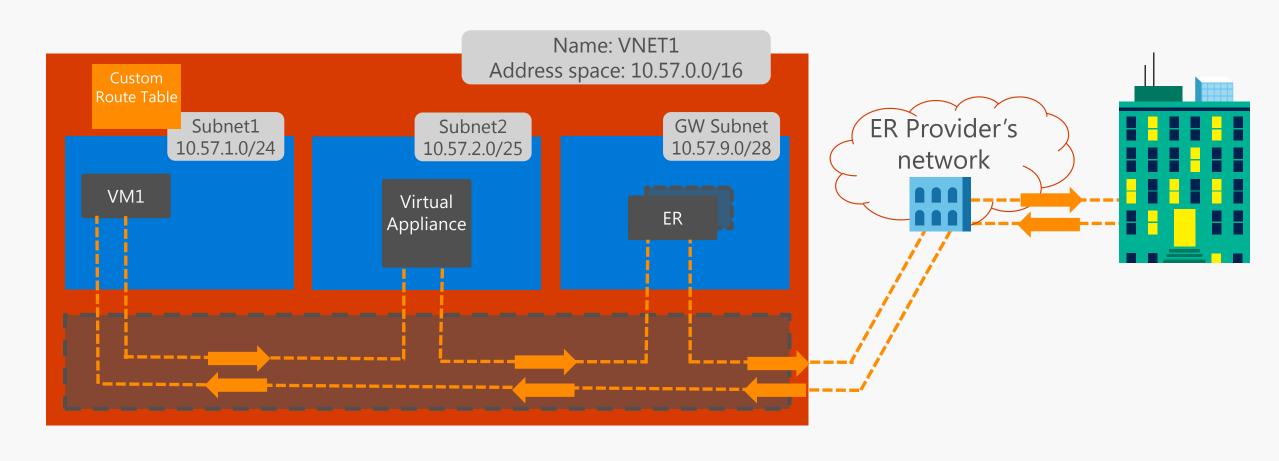
- According to the system route table, traffic will flow directly from VM1 to VM4
- A UDR can be used to override this behavior and send the traffic through an intermediate hop (e.g. a firewalling VA)
- UDR cannot be overridden by VM local route table



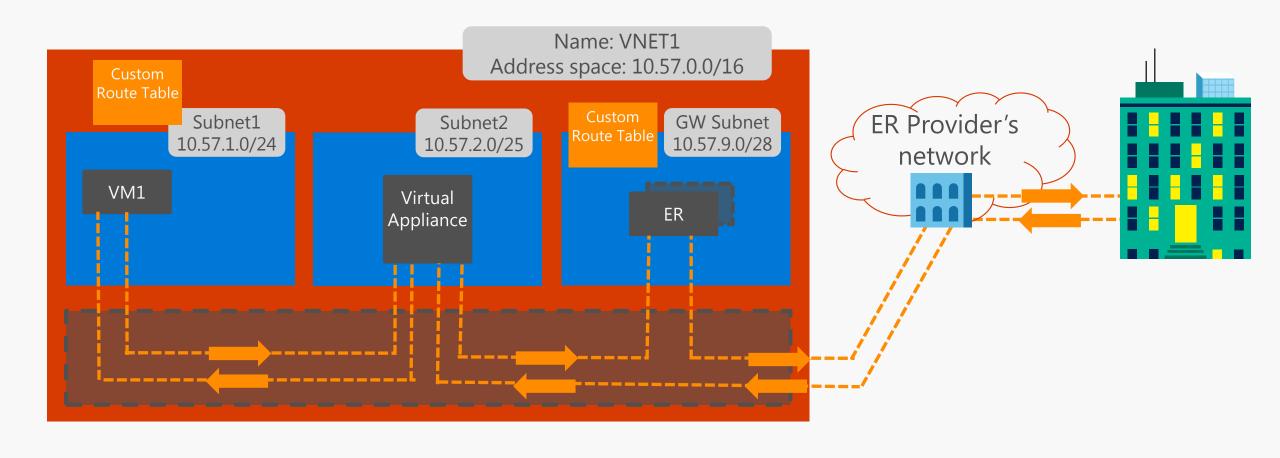
Use case 2: Inbound ER or S2S traffic



Use case 2: Inbound ER or S2S traffic

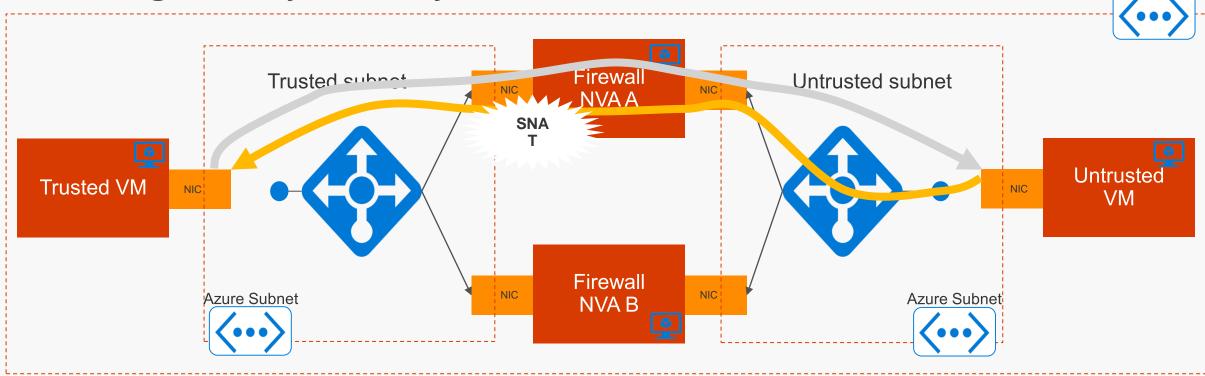


Use case 2: Inbound ER or S2S traffic



HA NVAs

Ensuring flow symmetry with Source-NAT

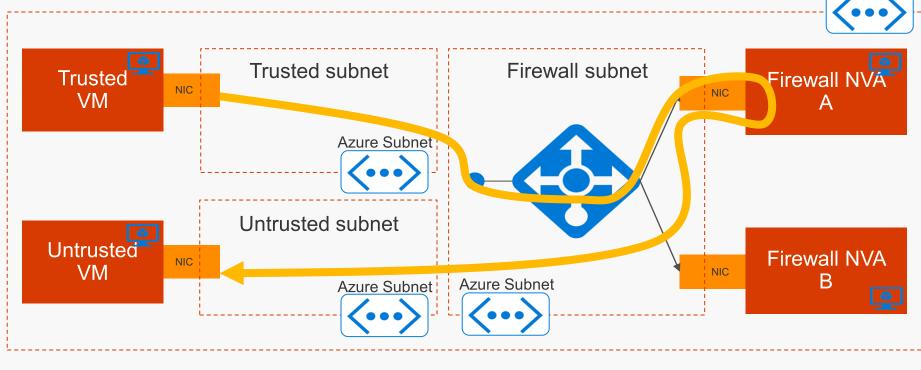


Azure VNet

- Load balancer in "Untrusted" subnet assigns outbound flow to NVA "A"
- NVA "A" source-NATs traffic behind its "Trusted" subnet interface's IP
- Return flow goes to NVA "A" without hitting the load balancer

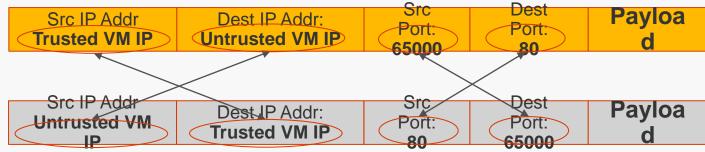
Flow symmetry with single NIC configuration Why is it not an issue?

AZUITE VNet



Outbound packet

Return packet



- Poth packets have the same src/dest IP addresses and ports, in reverse order
- The load balancer's hashing algorithm assigns both packets to the same backend instance

VNet Peering

Peering connects 2 VNets together seamlessly

Works globally (across regions)!

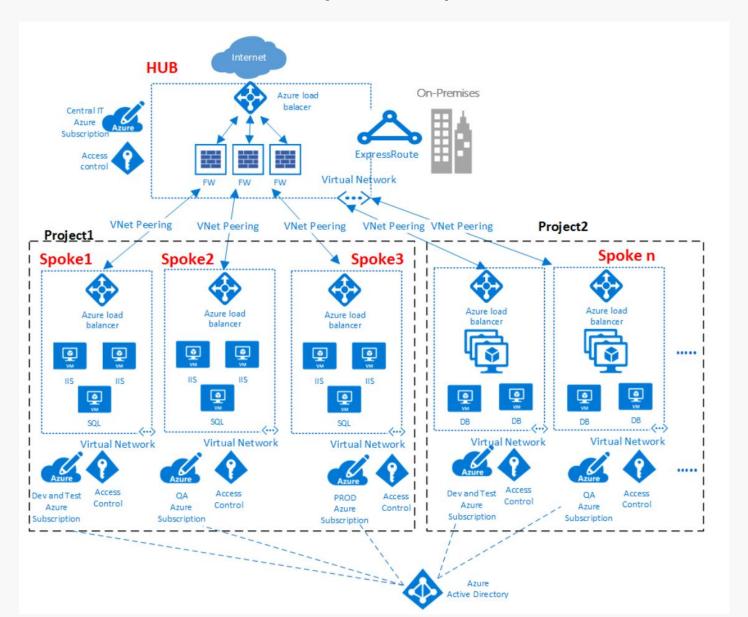
No additional hop

Non-transitive (except gateway)

Can only ever have a single Gateway in a VNet (local or remote)



Virtual Datacentre (VDC)



Important Addresses

KMS

kms.core.windows.net

https://docs.microsoft.com/en-us/azure/virtual-machines/windows/troubleshoot-activation-problems

DNS & monitoring

Including Load Balancer probes 168.63.129.16/32

https://blogs.msdn.microsoft.com/mast/2015/05/18/what-is-the-ip-address-168-63-129-16/

Common customer questions

What ranges of IP addresses can I use in my VNets?

You can use any private IP address range defined in RFC1918**.

You can also use public IP addresses, with these exceptions:

- 224.0.0.0/4 (Multicast)
- 255.255.255.255/32 (Broadcast)
- 127.0.0.0/8 (loopback)
- 169.254.0.0/16 (link-local)
- 168.63.129.16/32 (Internal DNS)

Is there a limit to the number of subnets in my virtual network?

There is no limit to the number of subnets you can use within a VNet.

All the subnets must be fully contained in the virtual network address space and should not overlap with one another.

Are there any restrictions on using IP addresses within these subnets?

Azure reserves 5 IP addresses per subnet that cannot be used: the first and last addresses of the address space (for the subnet address, and multicast) and 3 addresses to be used internally (for DHCP and DNS purposes).

E.g.

Subnet = 10.1.0.0/24

Reserved IPs = 10.1.0.0, 10.1.0.255, 10.1.0.1, 10.1.0.2, 10.1.0.3

First customer usable IP = 10.1.0.4

How small and how large can VNets and subnets be?

The smallest subnet we support is a /29 and the largest is a /8

Can I bring/extend my VLANs** to Azure using VNets?

No. VNets are Layer-3 overlays.

Azure does not support any Layer-2 semantics.

^{**}A virtual LAN (VLAN) is any broadcast domain that is partitioned and isolated in a computer network at the data link layer (OSI layer 2). LAN is an abbreviation for local area network. To subdivide a network into virtual LANs, one configures network equipment.

Can I modify the size of my subnet after I create it?

You can add, remove, expand or shrink a subnet if there are no VMs or services deployed within it.

You can also add, remove, expand or shrink any prefixes as long as the subnets that contain VMs or services are not affected by the change.

Q&A

Thank You